

The Sikkim Online Gaming (Regulation) Act, 2008 Act 23 of 2008

Keyword(s): Online Gaming, Regulation, Game

Amendments appended: 7 of 2009, 20 of 2011, 18 of 2022, 24 of 2024

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GOVERNMENT



GAZETTE

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok Wednesday, 30th July 2008 No. 322

GOVERNMENT OF SIKKIM LAW DEPARTMENT GANGTOK

No: 23/LD/P/2008

Date: 29.07.2008

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received the assent of the Governor on 28th day of June, 2008 is hereby published for general information:-

THE SIKKIM ONLINE GAMING (REGULATION) ACT, 2008 (Act No. 23 of 2008)

AN ACT

to provide for the control and regulation of online gaming through electronic or non-electronic formats,

and to impose a tax on such games, in the State of SIKKIM.

Be it enacted by the Legislature of Sikkim in the Fifty-ninth Year of the Republic of India as follows:-

This Act may be called the Sikkim Online Gaming (1) 1. Short title, (Regulation) Act, 2008. extent and commencement It extends to the whole of Sikkim. It shall come into force on such date as the State Government may, by (2) (3)notification in the Official Gazette appoint. In this Act, unless the context otherwise requires:-"Act" means the Sikkim Online Gaming (Regulation) Act, 2008; Definitions 2. (a)

- (b) "Appellate Authority" means the State Government or such authority as may be appointed by the State Government;
- (c) "Authorized Officer" means any person or persons appointed by the State Government for the purpose of the Act;
- (d) "Online Games" means all or any games of chance or a combination of skill and chance, including but not limited to Poker, Roulette, blackjack or any game, played with cards, dice or by means of any machine or instrument for money or money's worth, as may be prescribed from time to time;
- (e) "Company" means a body corporate, and includes firm or other association of individuals duly constituted and registered under the provisions of the Registration of Companies Act Sikkim1961;
- (f) "Government" means the State Government of Sikkim;
- (g) "Gross Gaming Yield" means the total amount of all bets or stakes made, and the price of all chances sold, less the value of all winnings and prizes due, in the course of the Online Gaming during the period in question;
- (h) "Instruments of Gaming" means and includes any article used or intended to be used as a subject, and accessory or means of gaming, any document used or intended to be used as a register or record or evidence of gaming, the proceeds of any gaming, and any winnings or prizes in money or otherwise distributed or intended to be distributed in respect of any gaming;
- "Licence" means a licence granted by the State Government under the provisions of the Act for the purpose of running Online Games and Sports Games, including its organization, management or promotion and negotiation or receipt of bets;
- (j) "Licensee" means any person/company/firm who has been granted a licence to install and operate Online Games and Sports Games including installing and maintaining an Online Gaming server;
- (k) "Online Gaming" means any gaming, where any player enters or may enter the game or takes or may take any step in the game or acquires or may acquire or may acquire a chance in any lottery, by means of a telecommunication device including the negotiating or receiving of any bet by means of a telecommunication device;
- (I) "Online Gaming Server" means any main frame computer or set of computers, installed or maintained by the Licensee, at a central location in the State that accepts, processes, stores and validates a lottery, wager/transaction and otherwise manages, monitors and controls the entire system;
- (m) "Online Gaming Website" means the internet domain registration or URI, address of the Licensee through which Online Gaming is conducted
- (n) "Penalty" means a fine imposed by the State Government or any authority for the breach or contravention of any of the rules made hereunder and on conviction before a court of competent jurisdiction;
- (o) "Public Place" includes a place to which the public have or any permitted to have access, including any internet website), whether on payment or otherwise;
- (p) "Sports Gaming" means games involving the prediction of the results of sporting events and placing a bet on the outcome, in part or in whole, of such sporting event;
- (q) "State" means the State of Sikkim.

Licencing of Online Gaming and Sports Gaming and exemption under law.

- (1) All Notifications or Instructions or Orders issuedfrom time to time pertaining
 to gaming or wagering or betting shall not apply to Online Games licensed
 under this Act or to any Online Game played, organized or the exhibited at
 such Online Gaming website(s).
 - (2) No Online Games shall be played, organized or exhibited to any person at any public place, except through Online Gaming website) in respect of which licence is granted in accordance with the provisions of this Act and such licence is in force.

Application for Licence for Online Gaming and grant or refusal of such Licence.

4. Any person desiring to obtain a licence shall make an application in writing to the State Government, in such form and manner as may be prescribed On receipt of such application, the State Government may, after making such inquiry as it considers necessary, by order in writing, either grant the licence or refuse to grant the licence without assigning any reasons

Provided that, where the State Government refuses to grant a licence, it shall put on its record a brief statement of the reasons for such refusal.

Duration of Licence.

- (1) A licence, unless it is cancelled or surrendered, shall remain in force for such period, not exceeding 5 years, as may be specified in it. The holder of a licence may surrender the licence by notice in writing to the Tourism Department.
 - (2) The cancellation, surrender or expiry of a licence shall not affect any liability for anything done or omitted to be done before the date on which it ceases to have effect.

Licence Fees.

- (1) An applicant for the licence shall pay to the State Government such amount as may be prescribed as application fee for the grant of the licence.
 - (2) The licensee shall pay to the State Government, at such intervals and in such manner as prescribed, a levy, to be known as "online gaming levy", amounting to such amount as may be notified from time to time.
 - (3) The Licensee shall pay to the State Government a renewal fee of such amount as may be prescribed not later than five years from the date on which the Licence was specified.

Variation and Transfer of Licence.

- 7. (1) The State Government may, on application by the Licensee or of its own motion vary the licence by adding a prescribed description of online gaming to, or deleting a description of online gaming from, the descriptions specified in the licence.
 - (2) The State Government may, on application by the licensee or of its own motion, vary or cancel any condition specified in the licence.
 - (3) A variation of a licence or of a condition of a licence, made otherwise than on application by the Licensee shall not have effect until the expiration of 21 days from the date on which notice of it is given to the applicant, or where an appeal is made, until the appeal is abandoned or determined.
 - (4) The Department may, on an application by the Licensee, transfer the licence to a person specified in the application.
 - (5) Such a transfer shall be endorsed on the licence.

Assignment of Licence.

 The Licence shall not be capable of being assigned in any form or in any manner.

Renewal/refusal to renew.

9. The State Government may, on application made to it, renew the licence granted under this Act, on payment of the fee prescribed for renewal of a license or refuse to renew any such license without assigning any reasons, but the reasons for such refusal shall be stated on record.

Marketing and promotion.

- 10. (1) The Licensee shall, with intimation to the State government, conduct regular promotional activities, including registration bonus, bonus deposits and free play. For the purpose of calculating Gross Gaming Yield all such promotional or free bets or stakes shall be excluded.
 - (2) The Licensee shall, with prior approval of the State government conduct tournaments and competitions for its players. Such tournament shall be held either online through the authorized website or at physical locations anywhere in the world. The Licensee shall be responsible for obtaining the necessary approvals from the appropriate authorities at locations where such tournament is to be held.
 - (3) The Licensee shall, with intimation to the State government, offer its online games licensed under this Act, to any other person/company through the website and branding of such person/company. For the purposes of calculating Online Gaming Levy, the Gross Gaming Yield of the Licensee shall include the Gross Gaming Yield of each such person/company.

Power to suspend or cancel licenses.

- 11. (1) The State Government may, at any time, after giving the holder of any license under this Act a reasonable opportunity of being heard, suspend or cancel the license on any one or more of the following grounds, namely:
 - That there has been a breach of any of the conditions subject to which the licence was granted.
 - (ii) That the holder of the licence has contravened any of the provisions of this Act or the rules made there under.
 - (2) Whenever a licence is suspended or cancelled, the State Government shall record a brief statement of the reasons for such suspension or cancellation and furnish a copy thereof to the person whose licence has been suspended or cancelled.

Penalty for contravention of conditions of licenses.

12. Without prejudice to the provisions of the last preceding Section, if the holder of any licence under this Act or any person acting on his behalf has committed a breach of any of the conditions of the licence, he shall on conviction, be punished with such a fine as may be prescribed.

Licence holder to keepaccounts and submit the same to government or authorized officer. 13. The holder of a License under this Act shall keep accounts relating to online gaming in such manner and submit to the State Government or to an officer authorized by the State Government in this behalf a statement of accounts in such form and at such intervals as may be prescribed. Such accounts shall in particular show the money paid by way of stakes for every online game and such other particulars as may be prescribed.

Penalty for failure to keep and submit accounts. 14. If any person liable under the preceding Section to keep accounts or to submit statement of accounts fails to keep accounts or to submit statement of accounts as required by that Section or keeps accounts or submit statements of accounts which are false and which he either knows or believes to be false or does not believe to be true, he shall, on conviction, be punished with such fine as may be prescribed.

Best Judgment assessment in certain cases. 15. Where an officer authorized by the State Government in this behalf is not satisfied about the correctness or completeness of the accounts kept by the licensee or where the licensee fails to submit any statement of accounts as required by this Act, the said officer shall after giving a reasonable opportunity to the licensee to be heard and after taking into account all relevant material which he may have gathered, make the assessment of the levy payable by the licensee to the best of his judgment and call upon the licensee by order in writing to pay the amount of levy so assessed on or before such date as may be specified in the order.

Penalty for contravention 16.
of conditions of licence
or of rules by persons
playing Online Games
and exhibition of
conditions of licence
by licensee.

- (1) If any person, other than the Licensee while playing any online game at the approved website, licensed under this Act commits a breach of any of the conditions of the licence as exhibited, or of the rules to be observed in playing such games, he shall on conviction be punished with fine as may be prescribed.
- (2) The Licensee shall exhibit at the approved website, the conditions subject to which licence is granted to him.

Offences by Companies. 17.

- (1) Where an offence under this Act has been committed by a company, every person who at the time the offence was committed was in charge of and was responsible, to the company for the conduct of the business of the company, as well as the company shall be deemed to be guilty of the offence and shall be liable to be proceeded against and punished accordingly:
 Provided that nothing contained in this sub-section shall render any such person liable to any punishment provided in this Act if he proves that the offence was committed without his knowledge or that he
- (2) Notwithstanding anything contained in such sub-section where an offence under this Act has been committed with the consent or connivance proved that the offence has been committed with the consent or connivance of, or is attributable to any neglect on the part of, any director, manager, secretary or other officer shall also be deemed to be guilty of that offence and shall be liable to be proceeded against and punished accordingly.

exercised all due diligence to prevent the commission of such offence.

For this purpose of this Section:

"Director" in relation to a firm means a partner in the firm.

(3) All such offences shall be trialed in the Court of Judicial Magistrate.

Compounding of offences.

18.

19.

- (1) The State Government or any officer authorized by it in this behalf may, either before or after the institution of proceedings for any offence punishable under this Act or any rules made there under, accept from any person charged with such offence by way of composition of the offence such sum not exceeding double the maximum amount of fine to which he is liable on conviction for such offence, as may be determined by the State government or the authorized officer, as the case may be.
 - (2) On payment of such sum as may be determined, no further proceedings shall be taken against the accused person in respect of the same offence.

Power to require production of accounts or to inspect accounts.

- The State Government or any officer authorized by it in this behalf may, for the purposes of this Act, at all reasonable times-
 - require the licensee to produce before it or him accounts or other documents or to furnish any other information, or;
 - (2) inspect the accounts of the licensee.

Power of entry and search.

- 20. (1) It shall be lawful for any police officer, not below the rank of Deputy Superintendent of Police, authorized the State government in this behalf by general or special order in writing;
 - to enter, if necessary, by force, whether by day or night, or with such assistants as he considers necessary, at any premises where he has reasonable cause to believe that any provision of this Act or the rules made there under are or are being or are likely to be contravened or a breach of any of the conditions of the licence is or is likely to be committed;
 - (ii) to search the place and the persons whom he may find therein;
 - (iii) to take into custody and produce before a Judicial Magistrate all such persons as are concerned or against whom a reasonable complaint has been made or credible information has been received or a reasonable suspicion exists having been concerned with any contravention or breach referred in clause (i), and;
 - (iv) to seize all things found therein which are intended to be used or are reasonably to have been used in connection with contravention or breach.
 - (2) All searches under this Section shall be made in accordance with the provisions of Code of Criminal Procedures, 1973.

Offences to be cognizable and bailable.

21. All offences under this Act shall be cognizable and bailable.

Protection of action taken in good faith.

22. No suit, prosecution or other legal proceeding shall lie against the State Government or any officer of the Government or any other person exercising any powers or discharging any functions or performing any duties under this Act for anything in good faith done or intended to be done under this Act or any rule or order made there under.

Power to make rules.

- 23. (1) The State government may, by notification in the Official Gazette, and subject to the condition of previous application, make rules for carrying out the purposes of this Act.
 - (2) In particular and without prejudice to the generality of the foregoing power, such rules may provide for all or any of the following matters, namely:
 - (i) The online casino games and sports games, for the purpose of the Act and the rules to be observed in playing such games:
 - (ii) The form and manner of making application for the licence and the fees to be paid for its grant or renewal and the conditions subject to which it may be granted;
 - (iii) The manner of keeping accounts relating to Online Games, the other particulars to be shown in the accounts, and the form in which and the intervals at which they shall be submitted to the State Government, or to the authorized officer;
 - (iv) The restrictions or conditions with regard to the age or other conditions of the persons who may be employed for Online Gaming, or who may be permitted to play online games or otherwise take part in the organization or exhibition of such games;
 - (v) The other restrictions or conditions with regard to the admission of the participants and the fees, if any, to be charged for their admission;
 - (vi) The types of notices to be exhibited and the manner in which they are to be exhibited on the onl8ine gaming website;
 - (vii) The restrictions or conditions with regard to the advertisements pertaining to Online gaming;

(viii) The restrictions or conditions with regard to providing credit facilities by the licensee to the participants of online gaming and the prohibition or regulation of participation by proxy in the online games;

(ix) Any other matter which is required to be or may be prescribed.

Rules made shall be laid 24. before each house of the State Legislature. Every rule made under this Act shall be laid as soon as may be after it is made before the House of the State Legislature while it is in session for a total period of thirty days which may be comprised in one session or in two successive sessions, and if, before they expiry of the session in which it is so laid or the session immediately following, the House agrees in making any modification in the rule or the House agrees that the rule should not be made, and notify such decision in the Official Gazette, the rule shall from the date of publication of such notification have effect only in such modified form or be of no effect, as the case may be; so however, that any such modification or annulment shall be without prejudice to the validity of anything previously done or omitted to be done under that rule.

By Order.

R.K. PURKAYASTHA (SSJS)

LR-cum-Secretary

Law Department.

F. No. 16 (82) LD/P/2008

GOVERNMENT



GAZETTE

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok

Thursday 20th August, 2009

No. 309

GOVERNMENT OF SIKKIM LAW DEPARTMENT GANGTOK

No. 7/LD/P/2009

Date: 19.08.2009

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received the assent of the Governor on 4th day of August, 2009 is hereby published for general information:-

THE SIKKIM ONLINE GAMING (REGULATION) AMENDMENT ACT, 2009 (Act No. 7 of 2009)

AN

ACT

to amend the Sikkim Online Gaming (Regulation) Act, 2008 (23 of 2008)

Be it enacted by the Legislature of Sikkim in Sixtieth Year of the Republic of India as follows:-

Short title and Commencement.

- 1. (1) This Act may be called the Sikkim Online Gaming (Regulation) Amendment 'Act, 2009.
 - (2) It shall come into force at once.

Amendment of Section 2.

- 2. In section 2 of the Sikkim Online Gaming (Regulation) Act, 2008 (hereinafter referred to as the principal Act),-
- (a) in clause (e), after the words and figure "Registration of Companies Act, Sikkim 1961", the words and figures "or the Companies Act, 1956 (Central Act No.1 of 1956), as the case may be" shall be inserted;

- (b) in clause (g), after the words "online gaming", the words "or Sports Gaming" shall be inserted;
- (c) in clause (k), for the word "lottery", the words "on-line gaming or.

 Sport Gaming" shall be substituted;
- (d) in clause (i), for the letter and word "a lottery", the words "an on-line gaming or Sport Gaming" shall be substituted;
- (e) after clause (n), the following clause shall be added, namely:"(na) "prescribed" means prescribed by rules made under this Act."

Amendment of Section 5.

3. In sub-section (1) of section 5 of the principal Act, for the words "Tourism Department", the words "Finance, Revenue and Expenditure Department" shall be substituted.

Amendment of Section 10, Section 13 and Section 16.

4. In sub-section (3) of section 10, section 13 and sub-section (1) of section 16 of the principal Act, after the words "on-line Games", the words "and Sports Gaming" shall be inserted.

Amendment of Section 17.

5. In sub-section (2) of section 17 of the principal Act, for the words "such sub-section", the words, figure and brackets "sub-section (1)" shall be substituted.

Amendment of Section 23.

- 6. In section 23 of the principal Act,-
- in sub-section (1), the words "and subject to the condition of previous application" shall be omitted;
- (b) in sub-section (2), in clauses (iii), (iv), (vi), (vii) and (viii), after the words "On-line Game" and "On-line Gaming" whenever they occur, the words "and Sports Gaming" shall be inserted.

By Order

R.K. PURKAYASTHA (SSJS)
LR-cum-SECRETARY
Law Department

File No. 16 (82)/ LD/P/2009

S.G.P.G. - 309Gazette / 100 Cps./ 220.08.2009

GOVERNMENT



GAZETTE

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok

Monday 23rd January, 2012

No.21

GOVERNMENT OF SIKKIM LAW DEPARTMENT GANGTOK

No.20/LD/P/11

NOTIFICATION

Date: 11/01/2012

The following Act passed by the Sikkim Legislative Assembly and having received the assent of the Governor on 2nd Day of January, 2012.

THE SIKKIM ONLINE GAMING (REGULATION) AMENDMENT ACT, 2011 (ACT NO. 20 OF 2011)

AN

further to amend the Sikkim Online Gaming (Regulation) Act, 2008 (23 of 2008).

BE it enacted by the Legislature of Sikkim in the Sixty-second Year of the Republic of India as follows:-

Short title and Commencement

- (1) This Act may be called the Sikkim Online Gaming (Regulation) Amendment Act, 2011.
 - (2) It shall come into force at once.

Amendment of section 2.

2. In the Sikkim Online Gaming (Regulation) Act, 2008 (hereinafter referred to as the principal Act), in section 2, after clause (b), the following clause shall be inserted, namely:-

"(bb) "Authority" means and includes such body consisting of such officials both technical as well as administrative and legal as may be constituted by the State Government."

Insertion of section 12 A after section 12.

3. In the principal Act, after section 12, the following section shall be inserted, namely:-

"12 A. Appeal against order of the Authorized Officer.

- (1) Any person aggrieved by an order of the authorized officer may prefer an appeal to such officer not below the rank of Secretary to the State Government as the State Government may by notification appoint under clause (b) of section 2.
- (2) Subject to the provisions of sections 4 to 9 and 12, an appeal shall lie from every order of the Authorized Officer under the Act to the Appellate Authority appointed by the Government under sub section (1).
- (3) Every such appeal shall be preferred within 60 (sixty) days from the date of communication of the order.
- (4) The appellant shall have a right to appear through a counsel and the Authorized Officer and Department may be represented by such officer or person or a counsel as the Government may appoint.
- (5) On the receipt of any such appeal, the Appellate Authority shall give the appellant and respondent a reasonable opportunity of being heard and after making such inquiry as it deems proper, dispose of the appeal for reason to be recorded.
- (6) The proceeding before the Appellate Authority shall be completed within four months of its institution."

Insertion of section 12 B

4. In the principal Act, after section 12 A, the following section shall be inserted, namely:-

"12 B. Authority for overseeing online gaming etc.

The Authority constituted by the State Government under clause (bb) of section 2 shall oversee and regulate the functions of gaming Organizations/Companies involved in on-line games and sports."

R.K. Purkayastha, SSJS L.R -cum-Secretary, Law Department. File No. 16 (82) LD/77-12



GOVERNMENT

GAZETTE

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok

Friday

21st August,

2015

No. 312

GOVERNMENT OF SIKKIM LAW DEPARTMENT GANGTOK

No.05/LD/15

Date: 19/08/2015

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received assent of the Governor on 6th day of August, 2015 is hereby published for general information:-

THE SIKKIM ONLINE GAMING (REGULATION) AMENDMENT ACT, 2015

(Act No. 05 of 2015)

AN

ACT

to amend the Sikkim Online Gaming (Regulation), Act, 2008

Be it enacted by the Legislature of Sikkim in the Sixty-sixth Year of the Republic of Inches as follows:-

Short title and commencement

- (1) This Act may be called the Sikkim Online Gaming (Regulation) Amendment Act, 2015.
 - (2) It shall come into force at once.

Amendment of section 2

In the Sikkim Online Gaming (Regulation) Act, 2008 (hereinafter referred to as the said Act), in clause (m) of section 2,

after the words "internet domain registration" and before the word URL, the words "intranet gaming terminal" shall be substituted.

Amendment of section 3

3. In the said Act, in Section 3, for the existing sub-section (2), the following sub-section shall be substituted, namely:-

"(2) Online Games and Sports Games shall be played, organized or exhibited to any person at any person at a gaming parlor through intranet gaming terminals and which cannot traverse outside the geographical boundaries of State of Sikkim, in respect of which licence is granted in accordance with the provisions of this Act and such licence is in force".

Substitution of certain expression throughout the Act

In the said Act, after the words "Internet Website" wherever it occurs the words "Intranet" and after the words "Online Gaming Website" wherever they occur, the words "Intranet gaming terminal" and after the word "website" wherever they occur, the word "terminal" shall respectively be substituted.

Lakchung Sherpa (SSJS)

LR-cum-Secretary

Law Department, Government of Sikkim



GAZETTE

GOVERNMENT

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok

Wednesday

13th September,

2017

No. 436

GOVERNMENT OF SIKKIM LAW DEPARTMENT GANGTOK

No. 16/LD/17

Dated: 13.09.2017

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received assent of the Governor on 8th Day of September, 2017 is hereby published for general information:-

THE SIKKIM ONLINE GAMING (REGULATION) AMENDMENT ACT, 2017 (ACT NO. 16 OF 2017)

AN

ACT

further to amend the Sikkim Online Gaming (Regulation) Act, 2008.

BE it enacted by the Legislature of Sikkim in the Sixty-eight Year of the Republic of India as follows:-

Short title. extent

1) This Act may be called the Sikkim Online Gaming (Regulation)

Amendment Act, 2017. 2) It extends to the whole of Sikkim.

and commencement

It shall come into force on the date of its publication in the Official 3)

Amendment of Section 2

Substitution of

other expression

expression by certain

In the Sikkim Online Gaming (Regulation) Act, 2008, hereinafter referred to as the said Act, in Section 2, after clause (o), the following new clause shall be inserted, namely :-

"(oo)There shall be constituted a Fund to be called a Special Development Fund where the fees as will be realised under the Act and shall be parked for its utilization including utilization for the purpose ancillary or related to the object of realization of the fee".

reference to certain

In the said Act, otherwise the Act, unless otherwise expressly provided, for the words "a tax" and for the words "a levy" wherever they occur, the words "a fee" shall be substituted.

> Jagat B. Rai (SSJS) LR-cum-Secretary, Law Department.

S.G.P.G. - 436/ Com. 6/Gazette /100 Nos./ Dt:- 13.09.2017.



In partial modification of Notification No.258/105/NREGA/RM&DD/09-10 dated 27/07/2009, the following officers of Rural Management and Development Department and UD&HD Department are included in the Departmental Selection Committee constituted for selection of Works Manager (Livelihoods), Works Manager (Civil), M&E Coordinator, IT Manager, Grievance Redressal Coordinator and IEC Coordinator on contract basis under NREGA, RM&DD:-

- 1. Shri S.K. Pradhan, Joint Secretary-I/RM&DD.
- 2. Shri Anil Raj Rai, Joint Secretary /UD&HD.

By Order

Sd/(A.K. Ganeriwala), IFS
Secretary to the Government of Sikkim
Rural Management & Dev. Department
Gangtok

SIKKIM

GOVERNMENT



GAZETTE

EXTRAORDINARY PUBLISHED BY AUTHORITY

GANGTOK THURSDAY 20TH AUGUST, 2009

No: 309

GOVERNEMNT OF SIKKIM LAW DEPARTMENT GANGTOK

No. 7/LD/P/2009 Date: 19.08.2009

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received the assent of the Governor on 4th day of August, 2009 is hereby published for general information:-

THE SIKKIM ONLINE GAMING (REGULATION) AMENDMENT ACT, 2009 (Act No. 7 of 2009)

AN

ACT

to amend the Sikkim On-line Gaming (Regulation) Act, 2008 (23 of 2008).

Be it enacted by the Legislature of Sikkim in Sixtieth Year of the Republic of India as follows:-

commencement

- **Short title and** 1. (1) This Act may be called the Sikkim On-line Gaming (Regulation) Amendment Act, 2009.
 - (2) It shall come into force at once.

Amendment of 2. In section 2 of the Sikkim Online Gaming Section 2. (Regulation) Act, 2008 (hereinafter referred to as the principal Act),-

- (a) in clause (e), after the words and figure "Registration of Companies Act, Sikkim 1961", the words and figures "or the Companies Act, 1956 (Central Act No.1 of 1956), as the case may be" shall be inserted;
- (b) in clause (g), after the words "online gaming", the words "or Sports Gaming" shall be inserted;
- (c) in clause (k), for the word "lottery", the words "on-line gaming or Sport Gaming" shall be substituted;
- (d) in clause (l), for the letter and word "a lottery", the words "an on-line gaming or Sport Gaming" shall be substituted;
- (e) after clause (n), the following clause shall be added, namely:-"(na) " prescribed" means prescribed by rules made under this Act;"

Amendment of 3. In sub-section (1) of section 5 of the principal Act, for the words "Tourism Department", the words Section 5. "Finance, Revenue and Expenditure Department" shall be substituted.

Amendment of

4. In sub-section (3) of section 10, section 13 and sub-section 10,

section 10,

section 16 of the principal Act, after the

words "on-line Games", the words "and Sports Gaming"

shall be inserted.

Amendment of 5. In sub-section (2) of section 17 of the principal Act, Section 17. for the words "such sub-section", the words, figure and brackets "sub-section (1)" shall be substituted.

Amendment of 6. In section 23 of the principal Act,-

- **Section 23.** (a) in sub-section (1), the words "and subject to the condition of previous application" shall be omitted;
 - (b) in sub-section (2), in clauses (iii), (iv), (vi), (vii) and (viii), after the words "On-line Game" and "On-line Gaming" whenever they occur, the words "and Sports Gaming" shall be inserted.

By Order

R.K. PURKAYASTHA (SSJS)
LR-cum-SECRETARY
Law Department

GOVERNMENT



GAZETTE

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok Monday 23rd January, 2012

No.21

GOVERNMENT OF SIKKIM LAW DEPARTMENT GANGTOK

No.20/ LD/ P/ 11 Date: 11/01/2012

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received the assent of the Governor on 2nd Day of January, 2012.

THE SIKKIM ONLINE GAMING (REGULATION) AMENDMENT ACT, 2011 (ACT NO. 20 OF 2011)

AN ACT

further to amend the Sikkim Online Gaming (Regulation) Act, 2008 (23 of 2008).

BE it enacted by the Legislature of Sikkim in the Sixty–second Year of the Republic of India as follows:-

Short title and Commencement

- 1. (1) This Act may be called the Sikkim Online Gaming (Regulation) Amendment Act, 2011.
 - (2) It shall come into force at once.

Amendment of section 2.

- 2. In the Sikkim Online Gaming (Regulation) Act, 2008 (hereinafter referred to as the principal Act), in section 2, after clause (b), the following clause shall be inserted, namely:-
 - "(bb) "Authority" means and includes such body consisting of such officials both technical as well as administrative and legal as may be constituted by the State Government."

Insertion of section 12 A after section 12.

3. In the principal Act, after section 12, the following section shall be inserted, namely:-

"12 A. Appeal against order of the Authorized Officer.

- (1) Any person aggrieved by an order of the authorized officer may prefer an appeal to such officer not below the rank of Secretary to the State Government as the State Government may by notification appoint under clause (b) of section 2.
- (2) Subject to the provisions of sections 4 to 9 and 12, an appeal shall lie from every order of the Authorized Officer under the Act to the Appellate Authority appointed by the Government under sub section (1).
- (3) Every such appeal shall be preferred within 60 (sixty) days from the date of communication of the order.
- (4) The appellant shall have a right to appear through a counsel and the Authorized Officer and Department may be represented by such officer or person or a counsel as the Government may appoint.
- (5) On the receipt of any such appeal, the Appellate Authority shall give the appellant and respondent a reasonable opportunity of being heard and after making such inquiry as it deems proper, dispose of the appeal for reason to be recorded.
- (6) The proceeding before the Appellate Authority shall be completed within four months of its institution."

Insertion of section 12 B

4. In the principal Act, after section 12 A, the following section shall be inserted, namely:-

"12 B. Authority for overseeing online gaming etc.

The Authority constituted by the State Government under clause (bb) of section 2 shall oversee and regulate the functions of gaming Organizations/Companies involved in on-line games and sports."

R.K. Purkayastha, SSJS L.R -cum-Secretary, Law Department.

File No. 16 (82) LD/77-12



GOVERNMENT

GAZETTE

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok

Friday

16th September,

2022

No. 370

GOVERNMENT OF SIKKIM LAW & PARLIAMENTARY AFFAIRS DEPARTMENT GANGTOK

No. 11(656)L&PAD/2021/14

Dated: 15.09.2022

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received assent of the Governor on 25th day of August, 2022 is hereby published for general information:

THE SIKKIM ONLINE GAMING & SPORTS GAMING (REGULATION) (AMENDMENT) ACT, 2022 (Act No. 18 of 2022)

AN

ACT

further to amend the Sikkim Online Gaming & Sports Gaming (Regulation) Act, 2008.

Be it enacted by the Legislature of Sikkim in the Seventy-third Year of the Republic of India as follows:-

Short title and Commencement

- 1. (1) This Act may be called the Sikkim Online Gaming & Sports Gaming (Regulation) (Amendment) Act, 2022.
 - (2) It shall come into force on Date of publication in the Official Gazette.

Amendment of Section 2

2. In the Sikkim Online Gaming & Sports Gaming (Regulation) Act, 2008 (hereinafter referred to as the "principal Act"), in Section 2, clause (g) shall be omitted.

Amendment of sub-section (h) to (q) of Section 2

3. In the principal Act, clauses (h) to (q) shall be amended and shall be read as Clauses (g) to (p) respectively.

Amendment of sub-section (1) of Section 5

4. In the principal Act in Section 5(1) of the Act, the figure and word "5 years" shall be substituted by the figure and word "1 year".

Amendment of Section 6

- 5. In the principal Act, in Section 6:-
 - (1) Sub-section (2) shall be omitted,
 - (2) For sub-section (3), the following shall be substituted, namely:-
 - "(3) The licensee shall pay to the State Government an Annual License renewal fee of such amount and at such intervals as may be prescribed but not later than one year from the date on which the license was specified."
 - (3) In the Act, sub-section (3) shall be read as sub-section (2).

Suraj Chettri (SSJS), L.R.-cum-Secretary, Law & Parliamentary Affairs Department.



GAZETTE

GOVERNMENT

EXTRAORDINARY PUBLISHED BY AUTHORITY

Gangtok

Tuesday 27th August, 202

No. 414

Dated: 22.08.2024

GOVERNMENT OF SIKKIM LAW & PARLIAMENTARY AFFAIRS DEPARTMENT GANGTOK

No. 11(656)L&PAD/2021/50

NOTIFICATION

The following Act passed by the Sikkim Legislative Assembly and having received the assent of the Governor on 21st day of August, 2024 is hereby published for general information:-

THE SIKKIM ONLINE GAMING (REGULATION) AMENDMENT ACT, 2024 (ACT NO. 24 OF 2024)

AN

ACT

further to amend the Sikkim Online Gaming (Regulation) Act, 2008.

BE it enacted by the Legislature of Sikkim in the Seventy-fifth Year of the Republic of India as follows:-

Short title and commencement

- (1) This Act may be called the Sikkim Online Gaming (Regulation) (Amendment) Act, 2024,
- (2) They shall come into force on the date of its publication in the Official Gazette.

Amendment of section 2 (I)

The Sikkim Online Gaming (Regulation) Act, 2008 (hereinafter referred to as the "Principal Act") in section 2, for clause (I), the following shall be substituted, namely:-

"Gaming Terminal" means the intranet gaming terminal or internet gaming terminal or URL address of the Licensee through which Online Gaming or Online Games or Sports Games is conducted. Further all Online Games and/or Sports Games played through the Gaming Terminal shall not

traverse outside the Geographical boundaries of the State of Sikkim, is respect of which license is granted in accordance with the provisions of the Act and such license is in force.

Insertion in section 12 A

In the Principal Act after section 12, the following shall be inserted namely:-

"12 (A) Penalties on Unlicensed Operators

- (1) Any individual or entity operating any Online Gaming service within the State of Sikkim without a valid license issued by the Authority/State Government shall be deemed to be engaging in unlawful online gaming operations.
- (2) The State Government shall have the power to initiate *suo* moto actions against any individual, organisation or Company found to be conducting unlicensed or unlawful gaming operations.
- (3) Any third party, including private citizens or organizations, may report instances of unlicensed or unlawful gaming operations to the Authority/State Government. Upon receiving such intimation, the Authority shall investigate and take appropriate actions as deemed necessary.
- (4) The State Government shall have the power to investigate allegations of unlicensed gaming operations, conduct inspections, and gather evidence. They may collaborate with law enforcement agencies to enforce the provisions of this section effectively.
- (5) Any person or entity found guilty of operating unlicensed gaming services shall be liable to penalties which may include but not be limited to fines, as may be prescribed under the Act and rules made thereunder. Additionally, all gaming equipment, revenues, and related assets may be subject to seizure and forfeiture."

SURAJ CHETTRI (SSJS)

L.R.-cum-SECRETARY

LAW & PARLIAMENTARY AFFAIRS DEPARTMENT